




BEOR

Player:.....


OF FIRE AND STEEL

Visit Location 121 and pay 2  to prepare for revenge.
Then, go to Beor's Memory 10.



Second Wind

- Win a purple Encounter with Difficulty 3 or higher during Beor's first Activation – go to Beor's Memory 1.

- Eat no **Food** at the End of the Day when you have 4  or less – go to Beor's Memory 2.

- Visit Location 116 – go to Beor's Memory 3.



Brutal Training

- Have 12 **Wealth** – go to Beor's Memory 4.

- Gain the "You Are Dying!" card – go to Beor's Memory 5.

- Win a Guardian Encounter – go to Beor's Memory 6.



Inspired Crafting

- Gain Secret card 27 – go to Beor's Memory 7.

- Avoid a Diplomatic Encounter – go to Beor's Memory 8.


- Gain the "Fate of the Expedition" part 9 status – go to Beor's Memory 9.



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TRUE FATHER

Visit Location 242 and pay 4  to honor your father.
Then, go to Dagan's Memory 10.

DAGAN

Player:




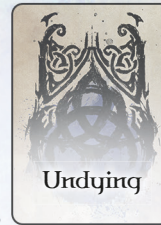
Insatiable
Hunger

- Have Secret card 35 – go to Dagan's Memory 1.
- Have 8 **Food** – go to Dagan's Memory 2.
- Gain 4 **Food** from a single Encounter – go to Dagan's Memory 3.



Warmth
of Honest
Heart

- Have the  marker 1 slot below **Exposure** marker at the start of your Rest – go to Dagan's Memory 4.
- Use Secret card 54 – go to Dagan's Memory 5.
- Have the Exposure marker on slot 4 or lower on your Health Track – go to Dagan's Memory 6.




Undying

- Lose an Encounter because you run out of cards in your deck – go to Dagan's Memory 7.
- Gain the "You Are Dying!" card – go to Dagan's Memory 8.
- Explore Location 244 – go to Dagan's Memory 9.



TRUE FATHER

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DAGAN

Player:




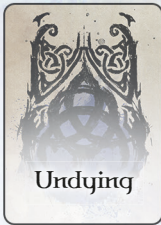
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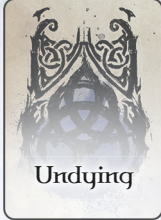
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


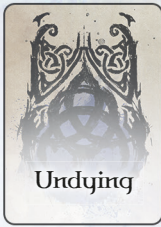
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CAOLIN

Player:.....



LONG LIVE THE QUEEN

End your Day in Location 318.
Then, go to Caolin's Memory 10.



Hidden Path

- Eat no **Food** at the End of the Day when you have 4 or less – go to Caolin's Memory 1.

- Defeat the "Hellpig" green Encounter – go to Caolin's Memory 2.

- Gain the "Huntsmen" part 4 status – go to Caolin's Memory 3.



Bestial Vigor

- Gain 3 parts of "Reputation: Stiltwood" status – go to Caolin's Memory 4.

- Explore the Location 341 – go to Caolin's Memory 5.

- Gain 12 in a single Activation – go to Caolin's Memory 6.



Faol's Quest

- Win an Encounter with no more than three cards left in your deck – go to Caolin's Memory 7.

- Become Exhausted while performing the "Hunt" Location Action – go to Caolin's Memory 8.

- Visit a Settlement with 0 left – go to Caolin's Memory 9.



CAOLIN

Player:



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BIRTHRIGHT

Visit Location 353 and pay 1  to claim your birthright.
Then, go to Thebalt's Memory 10.

THEBALT

Player:.....



Lay
on Hands

- Command the "Red Shields" Unit
- go to Thebalt's Memory 1.

- Visit the Location 370
- go to Thebalt's Memory 2.

- Win any Difficulty 4 Encounter
- go to Thebalt's Memory 3.



Unbreakable

- Have Secret card 66 - go to Thebalt's Memory 4.



- Gain the "Adversaries" part 2 status
- go to Thebalt's Memory 5.

- Explore the Location 371
- go to Thebalt's Memory 6.



Brilliant
Manoeuvre


- Win a Battle - go to Thebalt's Memory 7.

- Have your Negative Trait restore no  when
your  is 2 or lower - go to Thebalt's Memory 8.

- Have 0 **Rep** while paying Upkeep for your Units
- go to Thebalt's Memory 9.



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Visit Location 353 and pay 1  to claim your birthright.
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THEBALT

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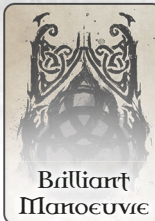


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